



Mutants & Masterminds 2nd Edition: Beginner's Guide (d20 Hero Roleplaying Game Supplement)

By Steve Kenson

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Freedom City's prestigious Claremont Academy is a training ground for a new generation of super-heroes. Now you have the opportunity to follow along and take part as Claremont's newest students arrive at its hallowed halls. The Beginner's Guide walks newcomers to Mutants & Masterminds through all the steps of creating and playing their own super-heroes, from character concepts and super-powers to secret identities and codes of honor. It includes the basic rules so you can get a feel for Mutants & Masterminds, as well as a narrative adventure so you can experience game-play all on your own. Just like graduating from the Claremont Academy, mastering Mutants & Mastermind's Beginner's Guide will ensure you're ready to face off against devious villains and thwart their evil plans.

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